

ResourceAlloc

```
graph BT; A[Ogre::D3D9DeviceManager] --> B[ResourceAlloc];
```

A UML class diagram showing an inheritance relationship. The base class, 'Ogre::D3D9DeviceManager', is represented by a gray-shaded rectangle at the bottom. The derived class, 'ResourceAlloc', is represented by a white rectangle at the top. A solid blue arrow points from the base class to the derived class, indicating that 'ResourceAlloc' inherits from 'Ogre::D3D9DeviceManager'.

Ogre::D3D9DeviceManager